Yi Fei Cheng

Fields of Interests

Extended reality (XR), computational interaction

Education

Pittsburgh, PA

09/2022 - Present Carnegie Mellon University

Ph.D. in Human-Computer Interaction. Advisor: David Lindlbauer

09/2017 - 12/2021 Swarthmore, PA

Swarthmore College

B.A. in Computer Science, GPA: 4.0/4.0

10/2019 - 06/2020 Oxford, UK

Wadham College, University of Oxford

Visiting Student

Publications

Conference

- M. Beyer, Y. Cheng, C. Holz. Cross-Device Shortcuts: Seamless Attention-guided Content Transfer via Opportunistic Deep Links between Apps and Devices. ACM ICMI 2023. https://dl.acm.org/doi/10.1145/3577190.3614145
- P. Streli, R. Armani, Y. Cheng, C. Holz. HOOV: Hand Out-Of-View Tracking for Proprioceptive Interaction using Inertial Sensing. ACM CHI 2023. https://dl.acm.org/doi/abs/10.1145/3544548.3581468
- Y. Cheng, T. Luong, A. Fender, P. Streli, C. Holz. ComforTable User Interfaces: Surfaces Reduce Input Error, Time, and Exertion for Tabletop and Mid-air User Interfaces. IEEE ISMAR 2022. https://ieeexplore.ieee.org/abstract/document/9995404
- C.04 Y. Cheng, H. Yin, Y. Yan, J. Gugenheimer, D. Lindlbauer. Towards Understanding Diminished Reality. ACM CHI 2022. https://dl.acm.org/doi/abs/10.1145/3491102.3517452
- C.03 Y. Cheng, Y. Yan, X. Yi, Y. Shi, D. Lindlbauer. SemanticAdapt: Optimization-based Adaptation of Mixed Reality Layouts Leveraging Virtual-Physical Semantic Connections. ACM UIST 2021. https://dl.acm.org/doi/abs/10.1145/3472749.3474750
- F. Han, Y. Cheng, M. Strachan, X. Ma. Hybrid Paper-Digital Interfaces: A Systematic Literature Review. ACM DIS 2021. https://dl.acm.org/doi/abs/10.1145/3461778.3462059
- M. Nebeling, S. Rajaram, L. Wu, Y. Cheng, J. Herskovitz. XRStudio: A Virtual Production Technology Probe for Immersive Instructional Experiences. ACM CHI 2021. https://dl.acm.org/doi/10.1145/3411764.3445323

Journal

- J.02 J. Herskovitz, Y. Cheng, A. Guo, A. Sample, M. Nebeling. XSpace: An Augmented Reality Toolkit for Enabling Spatially-Aware Distributed Collaboration. PACMHCI, Vol. 6, Issue ISS, 2022. https://dl.acm.org/doi/abs/10.1145/3567721
- J.01 Y. Cheng, M. Strachan, Z. Weiss, M. Deb, D. Carone, V. Ganapati. Illumination Pattern Design with Deep Learning for Single-shot Fourier Ptychographic Microscopy. Optics Express Vol. 27, Issue 2, 2019. https://www.osapublishing.org/oe/abstract.cfm?uri=oe-27-2-644

Posters, Demos, and Workshop Papers

P.01 A. Normoyle, **Y. Cheng**. The Q*Bird Level Designer: User-Assisted Level Design in Augmented Reality. ACM Motion, Interaction, and Games 2019. https://dl.acm.org/doi/10.1145/3359566.3364686

Experience

01/2022 - 08/2022 Zurich, Switzerland	Sensing, Interaction, and Perception Lab, ETH Zurich Advised by Christian Holz
05/2021 - 09/2021 Virtual	Augmented Perception Lab, Carnegie Mellon University Advised by David Lindlbauer and Jan Guggenheimer
05/2020 - 10/2020 Virtual	Information Interaction Lab, University of Michigan Advised by Michael Nebeling
07/2019 - 09/2019 Hong Kong	Human-Computer Interaction Initiative, Hong Kong University of Science and Technology Advised by Xiaojuan Ma
01/2019 - 07/2019 Swarthmore, PA	Department of Computer Science, Swarthmore College
	Advised by Aline Normoyle

Awards

2022 Croucher Scholarship for Doctoral Study

\$90,000 academic scholarship

2021 Dean's Office Conference Funding

\$150 award for attending ACM Symposium on User Interface Software and Technology

Baltimore/Broad Summer Research Fellowship

\$4,800 award for conducting summer research

2020 Baltimore/Broad Summer Research Fellowship

\$4,800 award for conducting summer research

2019 Dean's Office Conference Funding

\$500 award for travel assistance to ACM Motion, Interaction, and Games Cilento Technology Fund

\$4,800 award for conducting summer research

2018 Surdna Summer Research Fellowship

\$4,800 award for conducting summer research

Service

2023 Reviewer, CHI

Reviewer, UIST

Student Volunteer, CHI

- 2022 **Reviewer, UIST**
- 2021 Reviewer, UIST

Reviewer, CHI

Reviewer, CHI Late-Breaking Work

2021 **Reviewer, CHI PLAY Work-In-Progress**

Reviewer, ISMAR Posters Student Volunteer, DIS

2020 Student Volunteer, ISS

Reviewer, ISMAR Posters

2019 Reviewer, CHI LBW

Teaching

2023 **Teaching Assistant, Carnegie Mellon University**

Programming User Interfaces (Graduate)

Designing Human-Centered Systems (Undergraduate)

2021 Computer Science Mentor, Swarthmore College

Teaching Assistant & Tutor, Swarthmore College

1st/2nd year course on digital and embedded systems (ENGR 015)

2019 **Teaching Assistant**, Swarthmore College

1st/2nd year course on mechanics (ENGR 006)

2018 **Engineering Tutor**, Swarthmore College

1st/2nd year course on digital and embedded systems (ENGR 015)

References

David Lindlbuaer

Assistant Professor, Human-Computer Interaction Institute, Carnegie Mellon University davidlindlbauer@cmu.edu

Christian Holz

Assistant Professor, ETH Zurich christian.holz@inf.ethz.ch

Michael Nebeling

Associate Professor, School of Information, University of Michigan nebeling@umich.edu